CV

NICOLAS RISBERG

CONTACT

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💼 nicolas-risberg.github.io

References available upon request.

EDUCATION

2019-2022
The Game Assembly   *Advanced Diploma in Higher Vocational*
thegameassembly.com   *Education in Game Programming*

2016–2019
Stockholm University   *Bachelor of Science Degree in Astronomy*
su.se

SKILLS

●●●●○	C++	*I know the language well*
●●●●●○	Microsoft Visual Studio	*I handle this program effortlessly*
●●●●●○	Scrum	*I understand this concept well*
●●●●○	Git, Git Bash	*I know the program/language well*
●●●○○	C#	*Comfortable but inexperienced*
●●●○○	Unity	*Comfortable but inexperienced*
●●●○○	DirectX11	*Comfortable but inexperienced*
●●●○○	Subversion, TortoiseSVN	*Comfortable but inexperienced*
●●○○○	Python	*Main language in former education*

EXPERIENCE

2020
TGA Student Union   *Initial Board Member*

EMPLOYMENT

2017-2018
Stockholm University   *Teaching Assistant – Supplemental Instruction*
2016
Bauhaus & Co KB, Järfälla   *Substitute for Complaints Manager*
2014-2016
G-Moving   *Express Worker*
2012-2014
ICA   *Section Manager, Shop Assistant*

LANGUAGES

Swedish - *Native language*
English - *Full professional proficiency*

INTERESTS

Dungeon Mastering for Dungeons & Dragons 5e
Voice Acting
Sound Design
Music Production